

## Overview

This standard is about presenting music so that the audience hear it in the way intended.

For incidental music, this means enhancing the mood, atmosphere and specific action. For source music, this means creating an authentic sound.

This standard is for anyone who is involved in using music to complement visual material.

## Performance criteria

### *You must be able to:*

1. develop approaches to music with clients to meet their vision and ideas
2. agree the role of music and what it is to communicate with clients
3. develop ideas to tell the story
4. select music that is capable of realising agreed ideas
5. select material that meets production requirements, aligns with the script' intention and provides sufficient duration for required sound
6. manipulate soundtracks to achieve level, balance, tonal quality, perspective and dynamic range that communicates the required emotion or acoustic authenticity
7. create a balance between music and other sounds
8. edit music to fit and complement visual material
9. assess and control audio quality against expected artistic and technical standards
10. check and confirm with colleagues and clients that music works as intended with edited visuals
11. check that material is in a format and medium suitable for the required sound and equipment, converting between formats or media where necessary
12. check and confirm that music can be acquired and incorporated within agreed budget and schedule
13. comply with copyright laws and conventions and pass on information about material to relevant people
14. maintain security and confidentiality of files and other materials in line with regulatory and organisational requirements
15. keep records of materials and sources used
16. return loan material by agreed deadlines and in a condition agreed with lenders

## Knowledge and understanding

### *You need to know and understand:*

1. the client or production requirements, including script, technical, and artistic specifications
2. the production's timescales, deadlines, and other operational requirements
3. how to collaborate and cooperate with clients in creative conversations
4. how to assess audio quality to expected artistic and technical standards
5. how to source music and the impact that this can have on the production schedule and budget
6. sound treatment and equalization
7. how to manipulate and extend sound
8. how to calculate timing
9. characteristics of tonal quality and perspective
10. the effects of different types of music on mood and emotion
11. how people hear music in different settings
12. the differences in quality between live and recorded music and how to approximate the sound of live performance
13. the use of mono, stereo and multichannel sound to realise creative ideas
14. how to create the effects of music in different acoustic environments and played on different equipment
15. the importance of dialogue audibility especially for audiences with impaired hearing, such as the ageing population
16. how music can affect the clarity of other sound
17. capabilities of and procedures for using sound recording equipment
18. viewing standards and professional, national and international industry standards of delivery and best practice for the range of platforms and content
19. what copyright laws apply, how to get releases or licences and the impact that these will have on budget
20. documentation and labelling requirements
21. regulatory and organisational requirements for confidentiality, storage, back up and security of files and other materials

Use music to complement visual material

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**Developed by** ScreenSkills

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**Version Number** 3

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**Date Approved** 31 Mar 2026

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**Indicative Review Date** 31 Mar 2031

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**Validity** Current

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**Status** Original

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**Originating Organisation** ScreenSkills

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**Original URN** SKSPP13

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**Relevant Occupations** Post production supervisor, Post production coordinator, Post production assistant, Post production director, Post production technical operator, Post production producer

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**Suite** Post production for Film and TV

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**Keywords** post production; music;; audio quality; audibility; sound; copyright compliance; production requirements; viewing standards; industry standards;

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