

Overview

This Standard is about creatively editing animation material. This includes editing audio material and assembling a track with animation in mind as well as editing picture material and ensuring that the sound and images are accurately in sync. Editing is increasingly an on-going process throughout the production and you may need to contribute creatively to the story during various editing stages. This standard is for you if you edit animation.

Performance criteria

You must be able to:

1.
determine requirements that will affect your work by analysing
briefs, specifications, scripts, visual references and technical and
production parameters
 - 1.1 break down the sound track so that it is appropriate for lip-sync

Knowledge and understanding

You need to know and understand:

1.
the aims, objectives and narrative of the production, its overall conceptual vision and intended length
 - 1.1 the production requirements, such as delivery schedule

SKSANIM16

Edit animation



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Status	Original
Originating Organisation	Creative skillset
Original URN	sksanim16
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Suite	Animation
Keywords	Edit; Animation; Editing; Material; Audio; Track; Assemble; Picture; Sound; Images; Sync; Production; Story
