

Overview

This Standard is about your ability to produce a series of sequential 2D images which, when played back, produce the illusion of movement. You are expected to breathe life into a character where necessary and to produce accurate key frames and in-betweens. Being prepared to test and evaluate your work and respond positively to feedback from others is really important, to make sure that the sequences are what is required. This standard is for you if you create 2D animation.

Performance criteria

You must be able to:

1.
determine the requirements that will affect your work by analysing
briefs, specifications, dope/bar sheets and storyboards, visual
references, layout and technical and production parameters
 - 1.1 create a series of key frames to structure the animation that are

Knowledge and understanding

You need to know and understand:

1.
the creative style, overall concept and level of animation required
for the production
 - 1.1 technical and production parameters for the project, such as the

SKSANIM12

Create 2d animation



Developed by	ScreenSkills
Version Number	3
Date Approved	01 Mar 2017
Indicative Review Date	01 Mar 2020
Validity	Current
Status	Original
Originating Organisation	Creative skillset
Original URN	sksanim12
Relevant Occupations	Arts, Media and Publishing, Animation Professionals
Suite	Animation
Keywords	Create; 2d; Animation; Produce; Sequential; Images; Illusion; Movement; Character; Key frames; In between; Test; Evaluate; Feedback; Traditional; Digital
