

Overview

This Standard is about creating effects to help present, or complete, material. It can include: •••• improving the look of material and remedying problems building shots through manipulation of two dimensional image creating 3D images that interact with live footage manipulating objects or images to give them different characteristics of movement, scale or mass. In each case it involves interpreting clients ideas and finding ways to realise them. This Standard should apply to anyone who is involved with creating effects.

Performance criteria

You must be able to:

1.
identify required effects, their purpose and design parameters
from reliable sources
 - 1.1 develop ideas to help tell the story visually or solve a visual

Knowledge and understanding

You need to know and understand:

1. sources of information on effects requirements including script, review of existing material and clients requirements
 - 1.1 how to collaborate and cooperate with clients in creative

SKSPP10

Create effects



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