

**Overview** 

This standard is about creating, editing and publishing text, multimedia and web-based digital content to suit an intended purpose. In general, multimedia includes a combination of text, audio, still images, animation, video, or other interactive content.

It involves planning, selecting appropriate software and format to create publications to meet a range of needs. It also involves, capturing, organising, editing and formatting content, where relevant respecting ownership by others.



## **Performance criteria**

You must be able to:

- 1. plan publication to meet requirements
- 2. select and use appropriate software to enter, edit and format text to meet the needs of publications
- 3. select appropriate digital formats and applications to suit intended purposes
- 4. capture and playback relevant audio and video sequences to meet specification
- 5. capture and organise digital images to meet specification
- 6. edit content and develop publications to meet specification using appropriate templates, tools and techniques
- 7. proof-read and check digital content to identify and correct any errors
- 8. publish content to meet specification requirements and in line with organisational guidelines
- 9. acknowledge references and sources of digital content in line with intellectual property rights



## Knowledge and understanding

You need to know and understand:

- 1. regulations and organisational guidelines governing digital content including IT health and safety and good practice
- 2. the range of applications that can be used to create, edit and publish digital content
- 3. the range of digital applications that can be used to capture and playback rich media content
- 4. file formats used to store digital content
- 5. tools for editing and formatting digital content and how to use them
- 6. the importance of understanding the purpose and needs of the target audience for any publication
- 7. how to use software tools and techniques to correct errors and check publication quality
- 8. the importance of following quality assurance guidelines and standards
- 9. the purpose of accessibility and usability standards and requirements and how to access and use them
- 10. the purpose and application of copyright legislation



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